





# Pučkoriai discgolf park. 2011



-  -Tee
-  -Hole
-  -Out of bounds
-  -Mandatory

Hole elevation	1	2	3	4	5	6	7	8	9	Tot
Length	160	125	150	130	290	75	110	100	125	<b>1265</b>
PAR	4	4	4	3	5	3	3	3	3	<b>32</b>

# Pučkoriai disk golf park description

Hole	Length (m)	PAR	Special conditions (OBs, Mandatories)
1	160	4	OB – water (lake) behind the basket.
2	125	4	Mandatory – play on the left from the marked tree (close to the tee). If you miss mando – take penalty point and re-tee. OB – water (lake) on the left from the tee; over the fence – in front of the tee (on the left after fairway turns). OB line is front side (closest to the fairway) of the fence poles.
3	150	4	OB – street behind the basket (asphalt) and area behind it.
4	130	3	OB – water on the left (lake); street (asphalt) and behind up from the basket (we hope it's impossible to get there ☺).
5	290	5	OB – street on the right (asphalt) and area behind it. Water-mud on the left and behind the basket.
6	75	3	Water on the left is OB.
7	110	3	!!! Don't climb the hill – use footpath as much as possible.
8	100	3	Mandatory – between 2 trees in front of the tee (if you miss mando – take penalty point and re-tee). OB – street on the left (asphalt) and area behind it. !!! Don't climb downhill – use footpath/downstairs as much as possible.
9	125	3	OB –footpath on the right and behind the basket (and area behind the footpath). Street on the left and behind the basket (asphalt area behind it).
<b>Total (9)</b> <b>(18)</b>	<b>1265</b> <b>(2530)</b>	<b>32</b> <b>(64)</b>	

General OB rules:

-**Water** (lakes, and “mud-lakes”) is OB on hole 1, 2, 4, 5, 6. Water anywhere else is casual water, and is not OB. Water OBs are not marked – if disc is surrounded by water – it's OB; if disc is in unplayable mud – its also OB. In such a case group decides playable position for next throw, closest to OB.

- **Street** as OB – OB start with street asphalt and includes areas behind it. Street part before asphalt is not OB.